



# LLOYD GARCIA

## 3D ENVIRONMENT ARTIST

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## WORK EXPERIENCE

### FREELANCE WORK

#### 3D Artist/Graphic Design

September 2016 - Present

### LEGEND 3D, Inc.

#### Stereo Conversion Artist

February 2014 - February 2015

### FIRST CONTACT

#### Lead Texture Artist

January 2013 - June 2013

### SWEET REVENGE

#### Character Designer

October 2012 - December 2012

### VICTORIA'S SECRET

#### Sales and Support Associate/Beauty Consultant

May 2015 - Present

## SKILLS

### SOFTWARE

Autodesk Maya, Photoshop, Illustrator, After Effects, Premiere Pro, Zbrush, Mental Ray, SketchUp, Crazy Bump, Keyshot, Audition

### TECHNICAL SKILLS

3D Modeling, Unwrapping, Texturing (Bump, Normal, and Specular), Lighting, Rendering, Compositing, Digital Painting, Animation, Motion Graphics, Basic Rigging, Sculpting

### 2D/3D Designs

- Created 2D digital illustrations for shirts, posters and invitation/greeting cards
- Responsible for creating 2D and 3D logos for clients
- Created 3D mock ups for wedding/school ceremonies
- Worked with clients to create desired tattoo design
- Animated 2D Flash designs for client websites

### 3D FILMS

Legend 3D is an innovative stereoscopic and visual effects company. During my time here I worked on feature films such as *The Amazing Spider-man 2*, *The Walk*, *Jupiter Ascending*, *Poltergeist* and *Insurgent (The Divergent Series)*.

- Self-prioritized large queue of work
- Responsible for converting 2D images to stereoscopic 3D
- Learned how to use and work with their patented proprietary 3D software
- Worked and collaborated with the Lead Stereo Conversion Artist, Production Coordinator, and Stereo Supervisor to ensure efficient shot production
- Participated in and completed additional tasks/special projects assigned by the Lead Stereo Conversion Artist

### 3D ANIMATED SHORT

A student 3D animated short created within a span of 22 weeks with a small group of artist.

- Modeled, unwrapped and textured several props/environments
- Unwrapped and textured the antagonist
- Set dressed, rendered and composited scenes in post production
- Animated several dynamic scenes

### 2D FLASH ANIMATED SHORT

This short was created at The Art Institute of the Inland Empire as a group project.

- Designed several characters and initial concept of story
- Provided voice for an essential character
- Animated multiple key shots
- Created 2D assets for characters

## EDUCATION

### The Art Institute of California- Inland Empire

Bachelors of Science - Media Arts and Animation

December 2013

### Rialto High School

High School Diploma - Media Arts and Animation

May 2009